

# Martingales and Stopping Times

Use of martingales in obtaining bounds and analyzing algorithms

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# Filtration

- A  $\sigma$ -field  $(\Omega, \mathbb{F})$  consists of a sample space  $\Omega$  and a collection of subsets  $\mathbb{F}$  satisfying the following conditions :
  - 1 Contains the empty set ( $\emptyset \in \mathbb{F}$ ).
  - 2 Is closed under complement ( $\mathcal{E} \in \mathbb{F} \Rightarrow \bar{\mathcal{E}} \in \mathbb{F}$ ).
  - 3 Is closed under countable union and intersection.
- Given the  $\sigma$ -field  $(\Omega, \mathbb{F})$  with  $\mathbb{F} = 2^\Omega$ , a **filter** (sometimes also called a *filtration*) is a nested sequence  $\mathbb{F}_0 \subseteq \mathbb{F}_1 \subseteq \dots \subseteq \mathbb{F}_n$  of subsets of  $2^\Omega$  such that :
  - 1  $\mathbb{F}_0 = \{\emptyset, \Omega\}$  (*no information*).
  - 2  $\mathbb{F}_n = 2^\Omega$  (*full information*).
  - 3 for  $0 \leq i \leq n$ ,  $(\Omega, \mathbb{F}_i)$  is a  $\sigma$ -field (*partial information*).
- Essentially a **filter** is a sequence of  $\sigma$ -fields such that **each new  $\sigma$ -field** corresponds to the **additional information** that becomes available at each step and thus the **further refinement** of the sample space  $\Omega$ .

# Filtration-Examples

- Binary Strings** : Consider w a binary string size n. A filter for the sample space  $\Omega = \{0, 1\}^n$  could be the sequence of sets  $\mathbb{F}_i$  such that each set corresponds to the partitioning of the sample space according to the **first i bits**.

- Americans**: Let  $\Omega$  be the sample space of all Americans. Define the random variable  $X$ , denoting the weight of a randomly chosen American. A filter with respect to  $\Omega$  could be:
  - $\mathbb{F}_0$  is the trivial  $\sigma$ -field (**no information - no partition**).
  - $\mathbb{F}_1$  is the  $\sigma$ -field generated by partitioning  $\Omega$  according to sex.
  - $\mathbb{F}_2$  is the  $\sigma$ -field generated by the refinement of the previous partition into sets of different heights.
  - $\mathbb{F}_3$  is the further refinement based on age.
  - $\mathbb{F}_4$  is the partition into singleton sets

# Conditional Expectation

- The **expectation** of a random variable  $X$  **conditioned** on an event  $A$  can be viewed as a **function of a random variable**  $Y$  which takes constant real values for every different outcome of  $A$ . In other words :

$$\mathbf{E}[X|A] = \mathbf{E}[X|Y] = \mathbf{E}[X|Y = y] = f(y)$$

- If the outcome of the event  $A$  or equivalently the value of the variable  $Y$  is **not known** then the **conditional expectation** itself is a **random variable**, denoted  $f(Y)$ .

# Americans

Consider the example about **Americans**. We saw that we can **define a filter** on the sample space by **partitioning appropriately** the sample space. Let  $\mathbb{F}_0 \subseteq \mathbb{F}_1 \subseteq \dots \subseteq \mathbb{F}_4$  be the filter we mentioned earlier. Define  $X_i = \mathbf{E}[X|\mathbb{F}_i]$ , for  $0 \leq i \leq 4$ . Then :

- $X_0 = \mathbf{E}[X]$  denotes the average weight of an American.
- $X_1 = \mathbf{E}[X|\mathbb{F}_1]$  denotes the average weight of Americans as a function of their sex.
- $X_2 = \mathbf{E}[X|\mathbb{F}_2]$  denotes the average weight as a function of their sex and height.
- $X_3 = \mathbf{E}[X|\mathbb{F}_3]$  denotes the average weight as a function of their sex, height and age.
- Whereas  $X_4 = \mathbf{E}[X|\mathbb{F}_4] = X$  corresponds to the weight of an individual American.

## 6-Sided Unbiased die

- Consider  $n$  independent throws of an unbiased 6-sided die. For  $0 \leq i \leq 6$ , let  $X_i$  denote the number of times the value  $i$  appears. Then :

$$\mathbf{E}[X_1|X_2] = \frac{n - X_2}{6 - 1}$$

$$\mathbf{E}[X_1|X_2X_3] = \frac{n - X_2 - X_3}{4}$$

- These equations define the expected value of the random variable  $X_1$  given the number of times 2 and 3 appear. Of course the variables  $X_2, X_3$  are random themselves if they are not given.

# Martingales

**Martingales** originally referred to systems of betting in which a player doubled his stake each time he lost a bet.

## Definition

Let  $(\Omega, \mathbb{F}, \mathbf{Pr})$  be a probability space with a filter  $\mathbb{F}_0, \mathbb{F}_1, \dots$ . Suppose that  $X_0, X_1, \dots$  are random variables such that for all  $i \geq 0$ ,  $X_i$  is  $\mathbb{F}_i$  measurable (constant over each block in the partition generating  $\mathbb{F}_i$ ). The sequence  $X_0, \dots, X_n$  is a **martingale** provided that for all  $i \geq 0$

$$\mathbf{E}[X_{i+1} | \mathbb{F}_i] = X_i$$



# Edge Exposure Martingale

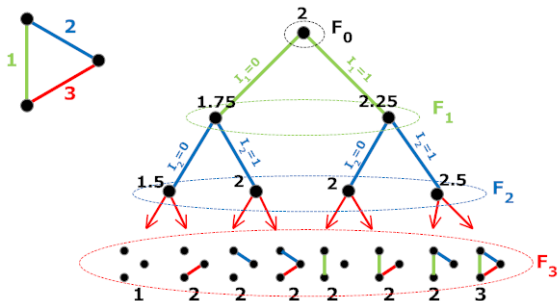
- Let  $G$  be a **random graph** on the vertex set  $V = \{1, \dots, n\}$  obtained by independently choosing to include each possible edge with probability  $p$ . The underlying **probability space** is called  $\mathcal{G}_{n,p}$ .
- Arbitrarily label the  $m = n(n-1)/2$  edges with the sequence  $1, \dots, m$ . For  $1 \leq i \leq m$ , define the **indicator random variable**  $I_i$  which takes value 1 if edge  $i$  is present in  $G$ , and has value 0 otherwise. These indicator variables are **independent** and each takes value 1 with probability  $p$ .
- Consider any **real-valued function**  $F$  defined over the space of all graphs, e.g., the clique number. The **edge exposure martingale** is defined to be the sequence of random variables  $X_0, \dots, X_m$  such that :

$$X_k = \mathbf{E}[F(G) | I_1, \dots, I_k]$$

while  $X_0 = \mathbf{E}[F(G)]$  and  $X_m = F(G)$ .

# Edge Exposure Martingale

Consider that  $m = n = 3$ , and  $F(G) = \text{chromatic number}$  we will show that the sequence  $X_0, \dots, X_m$  is indeed a martingale. Specifically that the following property holds:  $\mathbf{E}[X_{i+1} | \mathbb{F}_i] = X_i$ .



# Vertex Exposure Martingale

- Let again consider the **probability space**  $\mathcal{G}_{n,p}$  mentioned earlier.
- For  $1 \leq i \leq n$ , let  $E_i$  be the set of all possible edges **with both end-points in  $\{1, \dots, n\}$** . Define the indicator random variables  $I_j$  for all  $j \in E_i$ .
- Again consider any real valued function  $F(G)$ . The **vertex exposure martingale** is defined to be the sequence of random variables  $X_0, \dots, X_n$  such that :

$$X_{i+1} = \mathbf{E}[F(G) | I_j \forall j \in E_i]$$

- The vertex exposure martingale reveals the **induced graph  $G_i$**  generated by only the **first  $i$  nodes**.

# Expected Running Time

Let  $T$  be the running time of a randomized algorithm  $\mathcal{A}$  that uses a total of  $n$  random bits, on a specific input. Clearly  $T$  is a random variable whose value depends in the random bits.

- Observe that  $T$  is  $\mathbb{F}_n$  measurable, but in general is not  $\mathbb{F}_i$  measurable for  $i < n$ .
- Define the conditional expectation  $T_i = \mathbf{E}[T|\mathbb{F}_i]$  where  $\mathbb{F}_i$  is the  $\sigma$ -field with the  $i$ -first bits known. Observe that  $T_0 = \mathbf{E}[T]$  and  $T_n = T$ .
- $T_i$  is a function of the values of the first  $i$  random bits denoting the expected running time for a random choice of the remaining  $n-i$  bits. The sequence of random variables  $T_0, T_1, \dots, T_n$  is a martingale.

## Why martingales are useful?

- We have seen various example of filters and the corresponding martingales. They have the nasty habit to come up in a **variety of applications**.
- We may view the  $\sigma$ -field sequence  $\mathbb{F}_0 \subseteq \mathbb{F}_1 \subseteq \dots \subseteq \mathbb{F}_n$  as **representing** the **evolution** of the algorithm, with each successive  $\sigma$ -field providing **more information** about the behaviour of the algorithm.
- The **random variables**  $T_0, T_1, \dots, T_n$  represent the **changing expectation** of the running time as **more information** is revealed about the random choices. As we will see later, if it can be shown that the **absolute difference**  $|T_i - T_{i-1}|$  is **suitably bounded**, then the random variable  $T_n$  behaves like  $T_0$  in the limit.
- We mainly utilize martingales in **obtaining concentration bounds**.

# Lipschitz Condition

- Let  $f : D_1 \times D_2 \times \dots \times D_n \rightarrow \mathbb{R}$  be a real valued function with  $n$  arguments from possible distinct domains. The function  $f$  is said to satisfy the *Lipschitz Condition* if for any  $x_1 \in D_1, x_2 \in D_2, \dots, x_n \in D_n$ , any  $i \in \{1, \dots, n\}$  and any  $y \in D_i$

$$|f(x_1, \dots, x_i, \dots, x_n) - f(x_1, \dots, y_i, \dots, x_n)| \leq c$$

- Basically a function satisfies the *Lipschitz Condition* if an **arbitrary change** in the value of **any one argument** does not change the value of the function by **more than a constant  $c$** .

# Azuma-Hoeffding Inequality

## Theorem

Let  $(Y, \mathbb{F})$  be a *martingale*, and suppose that there exists a sequence  $K_1, K_1, \dots, K_n$  of real numbers such that  $|Y_i - Y_{i-1}| \leq K_n$  for all  $i$  (*bounded difference condition*). Then :

$$\mathbb{P}(|Y_n - Y_0| \geq x) \leq 2 \exp\left(-\frac{1}{2} x^2 / \sum_{i=1}^n K_i^2\right), \quad x > 0$$

# Proof I

- We begin the proof with an elementary inequality that stems from the **convexity of  $g(d) = e^{\psi d}$** .

$$e^{\psi d} \leq \frac{1}{2}(1-d)e^{-\psi} + \frac{1}{2}(1+d)e^{+\psi} \quad |d| \leq 1.$$

- Applying this to a **random variable  $D$**  having **mean 0** and  $|D| \leq 1$  we obtain

$$\mathbf{E}(e^{\psi D}) \leq \frac{1}{2}(e^{-\psi} + e^{+\psi}) \leq e^{\frac{1}{2}\psi^2}. \quad (1)$$

- By applying the **Markov Inequality** we have :

$$\mathbb{P}(Y_n - Y_0 \geq x) \leq e^{-\theta x} \mathbf{E}(e^{\theta(Y_n - Y_0)}). \quad (2)$$

- Writing  $D_n = Y_n - Y_{n-1}$ , we have that :

$$\mathbf{E}(e^{\theta(Y_n - Y_0)}) = \mathbf{E}(e^{\theta(Y_{n-1} - Y_0)} e^{\theta D_n}).$$



## Proof II

- **Conditioning** on  $\mathbb{F}_{n-1}$ , using the fact that  $Y_{n-1} - Y_0$  is  $\mathbb{F}_{n-1}$ -measurable and applying (1) to the random variable  $D_n/K_n$ , we obtain :

$$\mathbf{E}(e^{\theta(Y_n - Y_0)} | \mathbb{F}_{n-1}) = e^{\theta(Y_{n-1} - Y_0)} \mathbf{E}(e^{\theta D_n} | \mathbb{F}_{n-1}) \leq e^{\theta(Y_{n-1} - Y_0)} \exp\left(\frac{1}{2}\theta^2 K_n^2\right)$$

- **Taking expectation** of the above inequality, using the fact that  $\mathbf{E}[\mathbf{E}[X|Y]] = \mathbf{E}[X]$  and then **iterating** we find that :

$$\mathbf{E}(e^{\theta(Y_n - Y_0)}) \leq \mathbf{E}(e^{\theta(Y_{n-1} - Y_0)}) \exp\left(\frac{1}{2}\theta^2 K_n^2\right) \leq \exp\left(\frac{1}{2}\theta^2 \sum_{i=1}^n K_i^2\right)$$

- Applying (2) which is known as the *Bernstein Inequality* we obtain :

$$\mathbb{P}(Y_n - Y_0 \geq x) \leq \exp(-\theta x + \frac{1}{2}\theta^2 \sum_{i=1}^n K_i^2)$$

## Proof III

- Suppose  $x > 0$ , the value that **minimizes the exponent** is  $\theta = x / \sum_{i=1}^n K_i^2$ . Thus we have :

$$\mathbb{P}(Y_n - Y_0 \geq x) \leq \exp\left(-\frac{1}{2}x^2 \sum_{i=1}^n K_i^2\right)$$

- The same argument is valid with  $Y_n - Y_0$  **replaced** with  $Y_0 - Y_n$ , and the claim of the theorem follows by **adding** the two bounds together.
- The **Azuma-Hoeffding inequality** can be **generalized** if  $a_k \leq Y_k - Y_{k-1} \leq b_k$  to yield :

$$\mathbb{P}(|Y_n - Y_0| \geq x) \leq 2\exp\left(-2x^2 / \sum_{i=1}^n (b_k - a_k)^2\right), \quad x > 0$$

- The **application** of the **Azuma-Hoeffding inequality** is sometimes called "the method of bounded differences".

## Connection with Chernoff Bound

- Let  $Z_1, \dots, Z_n$  be **independent** random variables that take values 0 or 1 each with probability  $p$ .
- The random variable  $S = \sum_{i=1}^n Z_i$  has the **binomial distribution** with parameters  $n$  and  $p$ .
- Define a martingale sequence  $X_0, \dots, X_n$  by setting  $X_0 = \mathbf{E}[S]$ , and, for  $1 \leq i \leq n$ ,  $X_i = \mathbf{E}[S | Z_1, \dots, Z_i]$ . It is clear that  $|X_i - X_{i-1}| \leq 1$ , since fixing the value of one variable  $Z_i$  can only affect the expected value of the sum by at most 1.
- It follows that the probability that  $S$  **deviates** from its **expected value** is bounded by :

$$\mathbb{P}(|X_n - X_0| \geq x) \leq 2 \exp\left(-\frac{x^2}{2n}\right)$$

- Which is a **weaker** result than can be inferred from the **Chernoff bound** approach.

# Bin Packing

Given  $n$  items with random sizes  $X = (X_1, \dots, X_n)$  uniformly distributed in the interval  $[0,1]$  and unlimited collection of unit size bins. The problem is to find the minimum number of bins required to store all the items, denoted  $B_n$ . It can be shown that  $B_n$  grows approximately linearly in  $n$ :  $\mathbf{E}[B_n] \rightarrow c \cdot n$ . How close is  $B_n$  to its mean value :

- Define for  $i \leq n$ ,  $Y_i = \mathbf{E}(B_n | \mathbb{F}_i)$ , where  $\mathbb{F}_i$  is the  $\sigma$ -field generated by  $X_1, \dots, X_i$ .
- It easily seen that  $(Y, \mathbb{F})$  is a martingale. Because the items are distributed between  $[0,1]$  we derive that  $|Y_i - Y_{i-1}| \leq 1$ .
- Applying the Azuma inequality with  $\sum_{i=1}^n K_i^2 = n$ , we get :

$$\mathbb{P}(|Y_n - Y_0| \geq x) \leq 2 \exp(-\frac{1}{2}x^2/n)$$

- setting  $x = \epsilon n$  we see that the chance that  $B_n$  deviates from its mean by  $\epsilon n$  decays exponentially in  $n$ .

# Chromatic Number

Given a random graph  $G$  in  $\mathcal{G}_{n,p}$ , the **chromatic number**  $\chi(G)$  is the minimum number of colors needed in order to color all vertices of the graph so that no adjacent vertices have the same color. We use the **vertex exposure martingale** to obtain a concentration result for  $\chi(G)$ .

- Let  $G_i$  be the **random subgraph** induced by the set of vertices  $1, \dots, i$ , let  $Z_0 = \mathbf{E}[\chi(G)]$  and let :

$$Z_i = \mathbf{E}[\chi(G) | G_1, \dots, G_i].$$

- Since a vertex uses no more than one new color, again we have that the **gap between  $Z_i$  and  $Z_{i-1}$**  is at most 1. Applying the **Azuma-Hoeffding inequality**, we obtain :

$$\mathbb{P}(|Z_n - Z_0| \geq \lambda\sqrt{n}) \leq 2\exp(-\lambda^2/2)$$

- The result holds **without knowing the mean**. We must note that by using the generalized version of the inequality we obtained a better bound.

## Pattern Matching

Let  $X = (X_1, \dots, X_n)$  be a sequence of characters chosen independently and uniformly at random from an alphabet  $\Sigma$ , where  $|\Sigma| = s$ . Let  $B = (B_1, \dots, B_k)$  be a fixed string of  $k$  characters from  $\Sigma$ . Let  $F$  be the number of occurrences of  $B$  in the random string  $X$ . The expectation of  $F$  is  $\mathbf{E}[F] = (n - k + 1)\left(\frac{1}{s}\right)^k$

- Define the martingale sequence  $Z_i = \mathbf{E}[F | X_1, \dots, X_i]$ .
- Since each character in the string  $X$  cannot participate in **no more than  $k$  possible matches**, we have that the function  $F$  satisfies the **lipschitz condition** for bound  $k$ . Thus we have that :  
 $|Z_i - Z_{i-1}| \leq k$ .
- By applying the **general Azuma-Hoeffding inequality** we have :

$$\mathbb{P}(|Z_n - Z_0| \geq \epsilon) \leq 2\exp(-\epsilon^2/2nk^2)$$

## Balls and Bins

Suppose we are throwing  $m$  balls **independently** and **uniformly** at random at  $n$  bins. Let  $X_i$  denote the random variable representing the bin into which the  $i$ th ball falls. Let  $F$  be the number of **empty bins** after the  $m$  balls are thrown. Then the sequence:  $Z_i = \mathbf{E}[F|X_1, \dots, X_i]$  is a martingale.

- The function  $F = f(X_1, \dots, X_m)$  satisfies the **Lipschitz Condition** with **bound 1**. Because changing the bin where the  $i$ th ball was, will either decrease  $F$  by 1 (relocate to an empty bin), increase  $F$  by 1 (relocate to a non-empty bin) or stay the same.
- Applying the **Azuma inequality** we obtain :

$$\mathbb{P}(|Z_n - Z_0| \geq x) \leq 2 \exp(-\frac{1}{2}x^2/m)$$

- This result can be **improved** by taken more care in **bounding the difference**  $|Z_i - Z_{i-1}|$ .

## Occupancy Revised

In the **Balls and Bins** setting we will obtain **tighter concentration bounds**. Let  $Z_0, \dots, Z_m$  be the martingale sequence defined earlier. Define  $z(Y, t)$  as the **expectation of  $Z$**  given that  **$Y$  bins are empty at time  $t$** . The probability that none of these bins does not receive a ball during the last  $m - t$  time units is  $(1 - 1/n)^{m-t}$ .

- By **linearity of expectation**, we obtain that the number of these bins that remain empty is given by :

$$\mathbf{E}[Z | Y_t] = z(Y, t) = Y_t \left(1 - \frac{1}{n}\right)^{m-t}$$

where the random variable  **$Y_t$  denotes the number of empty bins at time  $t$** .

- Then for the martingale sequence we have :

$$Z_{t-1} = z(Y_{t-1}, t-1) = Y_{t-1} \left(1 - \frac{1}{n}\right)^{m-t+1}$$



# Analysis I

Suppose we are at **time  $t - 1$** , so that the **values of  $Y_{t-1}, Z_{t-1}$  are determined**. At time  $t$  there are **two possibilities** :

- 1 With probability  $1 - Y_{t-1}/n$ , the  $t$ th ball goes into a currently **non-empty bin**. Then  $Y_t = Y_{t-1}$  and we have :

$$Z_t = z(Y_t, t) = z(Y_{t-1}, t) = Y_{t-1} \left(1 - \frac{1}{n}\right)^{m-t}$$

- 2 With probability  $Y_{t-1}/n$ , the  $t$ th ball goes into a currently **empty bin**. Then  $Y_t = Y_{t-1} - 1$  and we have :

$$Z_t = z(Y_t, t) = z(Y_{t-1} - 1, t) = (Y_{t-1} - 1) \left(1 - \frac{1}{n}\right)^{m-t}$$

## Analysis II

We will focus on the difference random variable  $\Delta_t = Z_t - Z_{t-1}$ .  
 The distribution of  $\Delta_t$  can be characterized as follows :

- 1 With probability  $1 - Y_{t-1}/n$ , the value of  $\Delta_t$  is :

$$\delta_1 = Y_{t-1}\left(1 - \frac{1}{n}\right)^{m-t} - Y_{t-1}\left(1 - \frac{1}{n}\right)^{m-t+1} = \frac{Y_{t-1}}{n}\left(1 - \frac{1}{n}\right)^{m-t}$$

- 2 With probability  $Y_{t-1}/n$ , the value of  $\Delta_t$  is :

$$\begin{aligned} \delta_2 &= (Y_{t-1} - 1)\left(1 - \frac{1}{n}\right)^{m-t} - Y_{t-1}\left(1 - \frac{1}{n}\right)^{m-t+1} \\ &= Y_{t-1}\left(1 - \frac{1}{n}\right)^{m-t}\left(1 - \left(1 - \frac{1}{n}\right)\right) - \left(1 - \frac{1}{n}\right)^{m-t} \\ &= -\left(1 - \frac{Y_{t-1}}{n}\right)\left(1 - \frac{1}{n}\right)^{m-t} \end{aligned}$$

## Analysis III

- Observing that  $0 \leq Y_{t-1} \leq n$ , and using  $\delta_1$  and  $\delta_2$  for the **upper and lower bound** respectively we obtain :

$$-(1 - \frac{1}{n})^{m-t} \leq \Delta_t \leq (1 - \frac{1}{n})^{m-t}$$

- For  $1 \leq i \leq m$ , we set  $c_t = (1 - \frac{1}{n})^{m-t}$ , and we have that  $|Z_t - Z_{t-1}| \leq c_t$ . Consequently :

$$\sum_{t=1}^m c_t^2 = \frac{1 - (1 - 1/n)^{2m}}{1 - (1 - 1/n)^2} = \frac{n^2 - \mu^2}{2n - 1}$$

where we used the **geometric series** sum and the expected value  $\mu = n(1 - 1/n)^m$ .

- Invoking **Azuma-Hoeffding inequality** now gives :

$$\mathbb{P}(|Z_n - \mu| \geq \lambda) \leq 2 \exp\left(-\frac{\lambda^2(n - 1/2)}{n^2 - \mu^2}\right)$$

# Traveling Salesman Problem

We consider a **randomized version** of the problem where we have a set of **independent and uniformly distributed points**  $P_1 = (x_1, y_1), P_2 = (x_2, y_2), P_3 = (x_3, y_3), \dots, P_n = (x_n, y_n)$  in the **unit square**  $[0, 1]^2$ .

- A route is a **permutation  $\pi$  of  $\{1, \dots, n\}$** . The **total length** of the journey is :

$$d(\pi) = \sum_{i=1}^{n-1} |P_{\pi(i+1)} - P_{\pi(i)}| + |P_{\pi(n)} - P_{\pi(1)}|$$

- The shortest tour has length  $D_n = \min_{\pi} d(\pi)$ . We are interested in finding how close is  $D_n$  to its mean. We set  $Y_i = \mathbf{E}[D_n | \mathbb{F}_i]$  for  $i \leq n$  where  $\mathbb{F}_i$  is the  $\sigma$ -field generated by  $P_1, \dots, P_i$ . As before,  **$(Y, \mathbb{F})$  is a martingale** and  $Y_n = D_n, Y_0 = \mathbf{E}(D_n)$ .

# Analysis I

We will try to obtain a bounding difference condition for  $D_n$ . Let  $D_n(i)$  be the **minimal-length tour** through **all points except  $i$** , and note that  $\mathbf{E}[D_n(i)|\mathbb{F}_i] = \mathbf{E}[D_n(i)|\mathbb{F}_{i-1}]$ .

- The vital inequality is :

$$D_n(i) \leq D_n \leq D_n(i) + 2Z_i, \quad i \leq n - 1$$

where  $Z_i$  is the **shortest distance** from  $P_i$  to one of the points  $P_{i+1}, \dots, P_n$ .

- It is obvious that  $D_n \geq D_n(i)$ . Since every tour of the  $n$  points includes a tour of all the points except  $i$ . For the second inequality we argue that, let  $P_j$  be the **closest point to  $P_i$**  amongst the set  $\{P_{i+1}, \dots, P_n\}$ , a (sub-optimal) tour could be when **we arrive at  $P_j$  to visit  $P_i$  and return**.
- We must note that because the **space is continuous** we can come **arbitrarily close to  $P_j$**  without visiting it. Thus we have a **valid tour**.

## Analysis II

- Taking **conditional expectations** of the previous inequality we obtain:

$$\mathbf{E}[D_n(i)|\mathbb{F}_{i-1}] \leq Y_{i-1} \leq \mathbf{E}[D_n(i)|\mathbb{F}_{i-1}] + 2\mathbf{E}[Z_i|\mathbb{F}_{i-1}]$$

$$\mathbf{E}[D_n(i)|\mathbb{F}_i] \leq Y_i \leq \mathbf{E}[D_n(i)|\mathbb{F}_i] + 2\mathbf{E}[Z_i|\mathbb{F}_i]$$

- Manipulating the above inequalities and using the fact  $D_n(i)$  is independent of point  $i$ . We have :

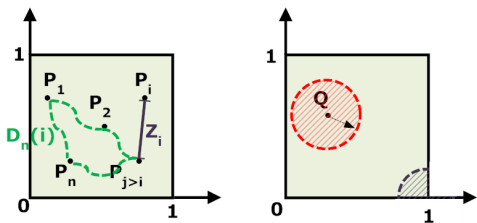
$$|Y_i - Y_{i-1}| \leq 2\max\{\mathbf{E}[Z_i|\mathbb{F}_i], \mathbf{E}[Z_i|\mathbb{F}_{i-1}]\} \quad i \leq n - 1 \quad (1)$$

- We need to estimate the right hand side here.

## Analysis III

- Let  $Q \in [0, 1]^2$  and let  $Z_i(Q)$  be the shortest distance from  $Q$  to the closest of  $n - i$  random points. If  $Z_i(Q) > r$  then no point lies within the circle  $C(r, Q)$ . Note that the largest possible distance between two points in the square is  $\sqrt{2}$ .
- There exists  $c (= \pi/4)$  such that for all  $r \in (0, \sqrt{2}]$ , the intersection of  $C(r, Q)$  with the unit square has area at least  $cr^2$ . Therefore :

$$\mathbb{P}(Z_i(Q) > r) \leq (1 - cr^2)^{n-i}, \quad 0 < r \leq \sqrt{2}.$$



## Analysis IV

- Integrating over  $x$ , using the  $(1+x) < e^x$  inequality and  $\mathbb{E}[X] = \int_0^\infty \mathbb{P}(X > x) dx$  we have for a constant  $C$ :

$$\mathbb{E}(Z_i(Q)) \leq \int_0^{\sqrt{2}} (1 - cr^2)^{n-i} dr \leq \int_0^{\sqrt{2}} e^{-cr^2(n-i)} dr < \frac{C}{\sqrt{n-i}} \quad (2)$$

- Since the random variables  $\mathbf{E}[Z_i|\mathbb{F}_i]$ ,  $\mathbf{E}[Z_i|\mathbb{F}_{i-1}]$  are each smaller than  $C/\sqrt{n-i}$  we have :  $|Y_i - Y_{i-1}| \leq 2C/\sqrt{n-i}$  for  $i \leq n-1$ . For the case  $i = n$ , we use the trivial bound  $|Y_n - Y_{n-1}| \leq 2\sqrt{2}$ . Applying the Azuma-Hoeffding Inequality, we obtain :

$$\begin{aligned} \mathbb{P}(|D_n - \mathbf{E}(D_n)| \geq x) &\leq 2 \exp\left(-\frac{x^2}{2(8 + \sum_{i=1}^{n-1} 4C^2/i)}\right) \\ &\leq \exp(-Ax^2/\log n), x > 0. \end{aligned}$$



# Analysis V

- It can be shown that  $\frac{1}{\sqrt{n}}\mathbb{E}(D_n) \rightarrow \tau$  as  $n \rightarrow \infty$  so using the previous result :

$$\mathbf{P}(|D_n - \tau\sqrt{n}| \geq \epsilon\sqrt{n}) \leq 2\exp\left(-\frac{B\epsilon^2 n}{\log n}\right) \quad \epsilon > 0$$

for some positive constant  $B$  and all large  $n$ .

# Stopping Times

Consider again the betting martingale we saw at the beginning. Due to the martingale property if the number of games is **initially fixed** then the **expected gain** from the sequence of games is **zero**.

- Suppose now that the number of games is **not fixed**. What happens if the gambler plays a **random number of games** or even better according to a **strategy**?
- For example a gambler could be playing until he doubles his original assets. There are **many strategies** that one can conjure but **not all** of them are **possible to quantify and analyze**.

# Stopping Times

## Definition

A non-negative, integer-valued random variable  $T$  is a **stopping time** for the sequence  $\{Z_n, n \geq 0\}$  if the event  $T=n$  depends only on the value of the random variables  $Z_1, \dots, Z_n$ .

- Essentially a **stopping time** corresponds to a **strategy** for determining **when to stop a sequence** based only on the outcomes seen so far.
- A stopping time could be the first time the gamble has won at least 100 dollars or lost 50 dollars.
- Letting  $T$  be the last time the gambler wins before he loses would not be a stopping time since determining whether  $T=n$  **cannot be done without knowing  $Z_{n+1}$** .

# Martingale Stopping Theorem

In order to fully utilize the martingale property, we need to characterize conditions on the stopping time  $T$  that maintain the property  $\mathbb{E}[Z_T] = \mathbb{E}[Z_0]$ .

## Theorem

*if  $Z_0, Z_1, \dots$  is a martingale with respect to  $X_1, X_2, \dots$  and if  $T$  is a stopping time for  $X_1, X_2, \dots$  then:*

$$\mathbb{E}[Z_T] = \mathbb{E}[Z_0]$$

*whenever one of the following holds :*

- *the  $Z_i$  are bounded.*
- *$T$  is bounded.*
- *$\mathbb{E}[T] < \infty$ , and there is a constant  $c$  such that  $\mathbb{E}[|Z_{i+1} - Z_i| | X_1, \dots, X_i] < c$*

# Betting Strategy

We will use the martingale stopping theorem to derive a simple solution to the gambler's ruin problem. Let  $Z_0 = 0$ , let  $X_i$  be the amount won on the  $i$ th game and  $Z_i$  be the total amount won after  $i$  games. Assume that the player quits the game when has either won  $W$  or lost  $L$ . What is the probability that he wins  $W$  dollars before he loses  $L$ ?

- Let  $T$  be the first time has either won  $W$  or lost  $L$ . Then  $T$  is a stopping time for the sequence  $X_1, X_2, \dots$
- The sequence  $Z_1, Z_2, \dots$  is a martingale and the values are clearly bounded.
- let  $q$  be the probability first winning  $W$ . We apply the Martingale Stopping Theorem :

$$\mathbb{E}[Z_T] = \mathbb{E}[Z_0] = 0 \quad \text{and} \quad \mathbb{E}[Z_T] = W \cdot q - L(1 - q)$$

$$q = \frac{L}{W + L}$$

# Wald's Equation

Wald's equation deals with the **expectation of the sum of independent random variables** in the case where the number of random variables being summed is itself a random variable.

## Theorem

*Let  $X_1, X_2, \dots$  be nonnegative, independent, identically distributed random variables with distribution  $X$ . Let  $T$  be a stopping time for this sequence. If  $T$  and  $X$  have bounded expectation, then :*

$$\mathbb{E}\left[\sum_{i=1}^T X_i\right] = \mathbb{E}[T] \cdot \mathbb{E}[X]$$

# Proof I

For  $i \geq 1$ , let :

$$Z_i = \sum_{j=1}^i (X_j - \mathbb{E}[X]).$$

- The sequence  $Z_1, Z_2, \dots$  is a **martingale** for  $X_1, X_2, \dots$  and  $\mathbb{E}[Z_1] = 0$
- Now,  $\mathbb{E}[T] < \infty$  (by definition) and

$$\mathbb{E}[|\Delta Z_i| \mathbb{F}_i] = \mathbb{E}[|X_{i+1} - \mathbb{E}[X]|] \leq 2\mathbb{E}[X].$$

- Hence we can apply the **martingale stopping theorem** to compute :

$$\mathbb{E}[Z_T] = \mathbb{E}[Z_1] = 0.$$

## Proof II

We now find by **linearity of expectation** :

$$\begin{aligned}\mathbb{E}[Z_T] &= \mathbb{E}\left[\sum_{j=1}^T (X_j - \mathbb{E}[X])\right] \\ &= \mathbb{E}\left[\left(\sum_{j=1}^T X_j\right) - T\mathbb{E}[X]\right] \\ &= \mathbb{E}\left[\left(\sum_{j=1}^T X_j\right)\right] - \mathbb{E}[T]\mathbb{E}[X] \\ &= 0.\end{aligned}$$

which gives the result.



# Las Vegas Algorithms

Wald's equation can arise in the analysis of **Las Vegas algorithms**, which always give the **right answer** but have **variable running times**.

- In a **Las Vegas algorithm** we often **repeatedly** perform some **randomized subroutine** that may or may not return the right answer.
- We then use some **deterministic checking subroutine** to determine whether or not the answer is correct; If it is correct then it terminates, otherwise the algorithm runs the subroutine again.
- If  $N$  is the number of trials until a correct answer is found and if  $X_i$  is the running time for the **two subroutines** (*randomized routine and deterministic checking routine*). Then as long as  $X_i$  are **independent and identically distributed** with distribution  $X$ , Wald's equation gives that the expected running time of the algorithm is:

$$\mathbb{E}\left[\sum_{i=1}^T X_i\right] = \mathbb{E}[T] \cdot \mathbb{E}[X]$$

# Server Routing

- Consider a set of  $n$  servers communicating through a shared channel. Time is divided in time slots, and at each one any server that needs to send a packet can transmit through the channel.
- If exactly one packet is sent at that time, the transmission is completed. If there are more than one, none is successful. Packets not sent, are stored in the server's buffer until they are transmitted. Servers follow the following protocol :

## Randomized Protocol

At each time slot, if the server's buffer is not empty then with probability  $1/n$  it attempts to send the first package in its buffer.

- What is the expected number of time slots used until all servers have sent at least one packet ?

# Server Routing

Let  $N$  be the number of packets successfully sent until each server has successfully sent at least one packet. Let  $t_i$  be the time slot in which the  $i$ th successfully transmitted packet is sent. Starting from time  $t_0 = 0$ , and let  $r_i = t_i - t_{i-1}$ .

- Then  $T$ , the number of time slots until each server successfully sends at least one packet, is given by :

$$T = \sum_{i=1}^N r_i.$$

- We see that  $N$  is independent of  $r_i$ , and  $N$  is bounded in expectation; thus is a stopping time.

# Server Routing

- The **propability** that a **packet is successfully sent** in a given time slot is :

$$p = \binom{n}{1} \left(\frac{1}{n}\right) \left(1 - \frac{1}{n}\right)^{n-1} \approx e^{-1}$$

- The  $r_i$  each have a **geometric distribution** with parameter  $p$ , so :

$$\mathbb{E}[r_i] = 1/p \approx e.$$





- The sender of a succesfully transimitted packet is **uniformly distributed amongst the  $n$  servers, independent of previous steps.** Using the analysis of the **Coupon Collector's problem** we deduce that  $\mathbb{E}[n] = nH(n) = n \ln n + On$ .
- We now use **Wald's identity** to compute :

$$\mathbb{E}[T] = \mathbb{E}\left[\sum_{i=1}^N r_i\right] = \mathbb{E}[N]\mathbb{E}[r_i] = \frac{nH(n)}{p} \approx en \ln n.$$

## Concluding Remarks

- Using martingales we can obtain bounds even under complex dependencies between the random variables.
- It is not necessary to know the mean value in order to seek concentration results.
- Appropriately defining martingales and using their properties finds great application in analyzing and designing randomized algorithms, e.g. *Las Vegas algorithms*.

## Further Reading

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