Coloring Circular Arc Graphs

Revisiting Tucker's algorithm

Alex Angelopoulos

 $\mu \prod \lambda \, \forall$

July 22, 2014



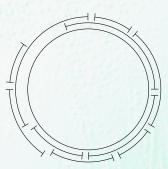
Introduction

Analyzing Tucker's algorithm

The problem

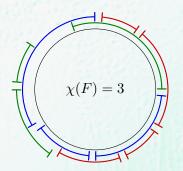
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Input: a family *F* of circular arcs

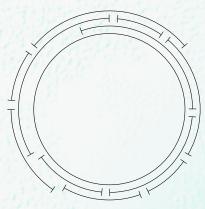


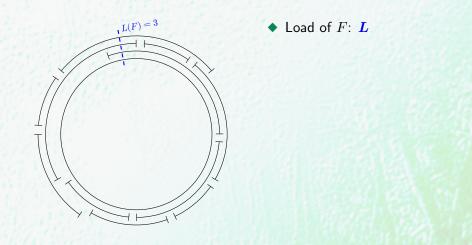
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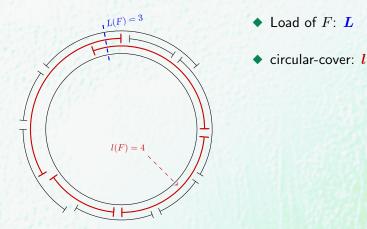
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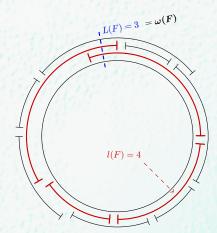


Output: is there a proper coloring with $\leq k$ colors? what is the minimum k s.t. F has a proper coloring?

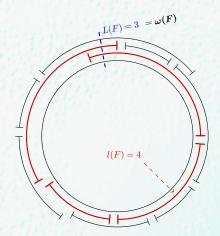








- ◆ Load of *F*: *L*
- circular-cover: l
- max. clique of $F: \omega$ (as usual)



- Load of F: L
- circular-cover: l
- max. clique of F: ω
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- We also discretize and use the -at most- 2|F| points defining the arcs.

Theorem 1 (Tucker (1975)).

Let F be a family of circular arcs with load L = L(F) and circular-cover l = l(F). If $l(F) \ge 4$, then $\lfloor \frac{3}{2}L \rfloor$ colors suffice to properly color F.

This is actually a 2-approximation algorithm.

Tucker, [4] conjecture that $\chi(F) \leq \frac{3}{2}\omega(F)$

Karapetian (1980) proves the above.

Garey et al. (1980) show **NP**-completeness for **CI**RCU COLOR

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- Many exact algos for subfamilies of graphs ($\geq O(|F|^{1.5})$).



More recently:

Theorem 2 (Valencia-Pabon (2003)).

Consider F with load L(F) and circular-cover $l(F) \ge 5$. Then $\left\lfloor \frac{l-1}{l-2}L \right\rfloor$ colors suffice to color F, bound being tight.

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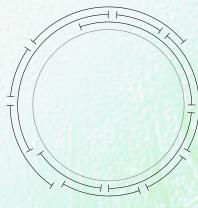
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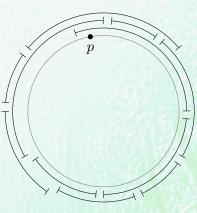


Introduction

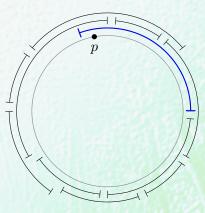
Analyzing Tucker's algorithm



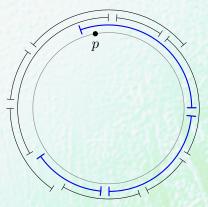
 Select p so that L(F) arcs contain it



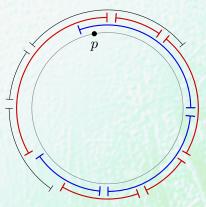
- Select p so that L(F) arcs contain it
 - Assign color #1 to the arc which extends at least on the counterclockwise side of p



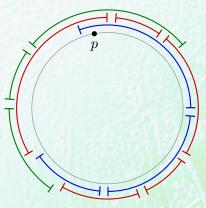
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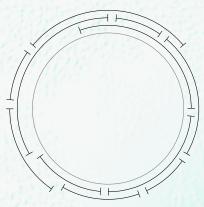


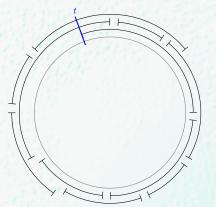
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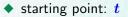


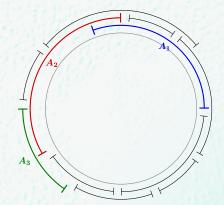
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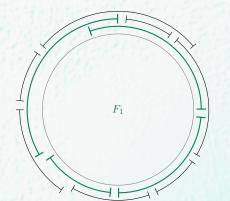




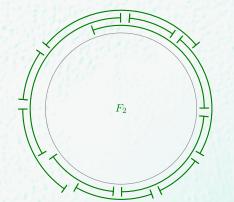




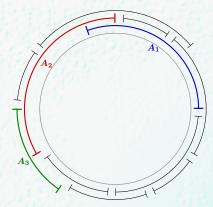
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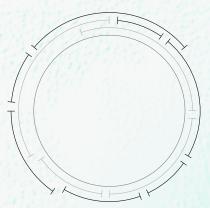


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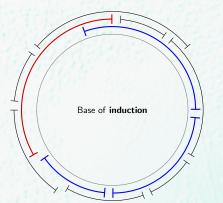
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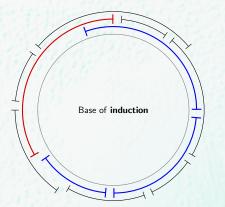


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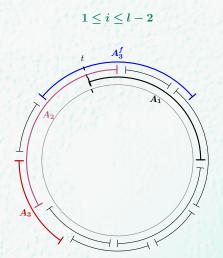
Proof?

Proving Property 3



Suppose F_{i-1} is properly colored with *i* colors. Let:

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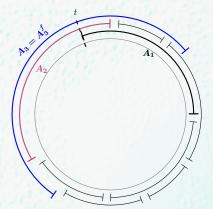


Suppose F_{i-1} is properly colored with *i* colors. Let:

- *A_i* the first to get color *i* in round *i* − 1
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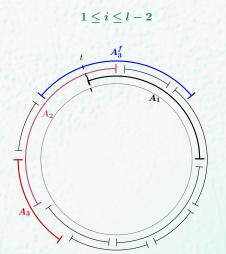
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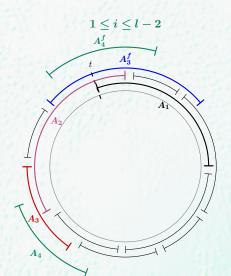
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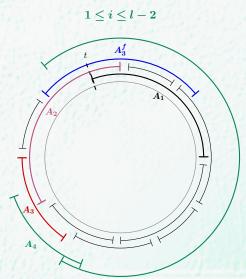
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- Now think about A_{i+1} and A_{i+1}^f



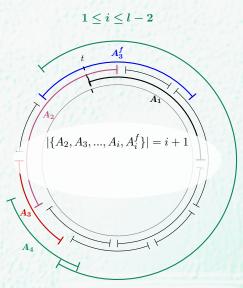
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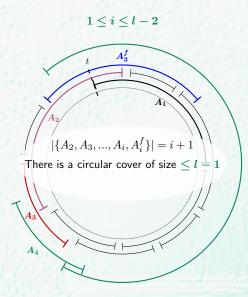
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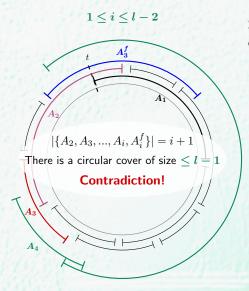
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Property 2. $L(F \setminus F_{l-2}) \le L - (l-2)$

Property 3. F_{l-2} are properly colored with l-1 colors.

But how to use some induction here?

Maintain little arcs (p, p + 1) to create a constant load of L(around the circle. Neither $\chi(F)$ nor the Algorithm's output i changed! *Now check again Property 2!

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• L rounds, every l - 2 rounds need at most l - 1 colors • $\Rightarrow \left\lfloor \frac{l-1}{l-2}L \right\rfloor$ is the **output** of the algorithm.

• What if every arc in F spans at most n/k "points" of the circle? $l \ge k + r \Rightarrow SOL = \lceil \frac{k}{k-1}L \rceil$

What if every arc spans more than a semi-circle The circular arc graph is **complete**!

To show tightness, Valencia-Pabon uses a result of Stahl, [3] regardin r-tuple colorings...

Major open problem: better than 2-approx

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Major open problem: **better** than $\frac{3}{2}$ -approximation?

That's all folks!



Thank you!

Alex Angelopoulos (MPLA)

Coloring Circular Arc Graphs • The end

Bibliography I

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